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> with(LinearAlgebra) :
> phi[1] := (xi, h) → piecewise( xi ≥ 0 and xi ≤ h, 1 - xi/h ) :
> phi[2] := (xi, h) → piecewise( xi ≥ 0 and xi ≤ h, xi/h ) :
>
> RigidezLocal := proc(h); local i, j, M;
> description "obtem a matriz de rigidez local";
> M := Matrix(2, 2);
> for i from 1 to 2 do
> for j from 1 to 2 do
> M[i, j] := int(diff(phi[i](xi, h), xi) · diff(phi[j](xi, h), xi), xi = 0 .. h);
> end do;
> end do;
> return M;
> end proc:
>
> Conectividade := proc(E); local e, M;
> description "obtem a matriz de conectividade da malha";
> M := Matrix(E, 2);
> for e from 1 to E do M[e, 1] := e; M[e, 2] := e + 1; end do;
> return M;
> end proc:
>
> RigidezGlobal := proc(E, L); local e, i, j, B, K, M;
> description "obtem a matriz de rigidez global";
> B := Conectividade(E);
> M := Matrix(E + 1, E + 1);
> K := Matrix(2, 2);
> for e from 1 to E do
> K := RigidezLocal( L/E );
> for i from 1 to 2 do
> for j from 1 to 2 do
> M[B[e, i], B[e, j]] := M[B[e, i], B[e, j]] + K[i, j];
> end do
> end do
> end do
> return M;
> end proc:
>
> CargaLocal := proc(h); local M;
> description "obtem o vetor de carga local";
> M := Matrix(2, 1);
> M[1, 1] := int(2 · phi[1](xi, h), xi = 0 .. h); M[2, 1] := int(2 · phi[2](xi, h), xi = 0 .. h);
> return M;
> end proc:
>
> CargaGlobal := proc(E, L); local e, B, F, M;
> description "obtem o vetor de carga global";

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M := Matrix(E + 1, 1);
> F := Matrix(2, 1);
> B := Conectividade(E);
> for e from 1 to E do
> F := CargaLocal( $\frac{L}{E}$ );
> M[B[e, 1], 1] := M[B[e, 1], 1] + F[1, 1];
> M[B[e, 2], 1] := M[B[e, 2], 1] + F[2, 1];
> end do
> return M;
> end proc:

>
>
> RearranjaRigidez := proc(E, K); local i, j, M;
> description "rearranja a matriz de rigidez global";
> M := Matrix(E - 1, E - 1);
> for i from 1 to E - 1 do
> for j from 1 to E - 1 do
> M[i, j] := K[i + 1, j + 1];
> end do
> end do
> return M;
> end proc:

>
>
> RearranjaCarga := proc(E, F); local i, M;
> description "rearranja a matriz de carga global";
> M := Matrix(E - 1, 1);
> for i from 1 to E - 1 do
> M[i, 1] := F[i + 1, 1];
> end do
> return M;
> end proc:

>
>
> Solucao := proc(E, L); local i, K, M, F, N, U, P;
> description "resolve";
> N := CargaGlobal(E, L);
> F := RearranjaCarga(E, N);
> M := RigidezGlobal(E, L);
> K := RearranjaRigidez(E, M);
> P := MatrixMatrixMultiply(MatrixInverse(K), F);
> U := Matrix(E + 1, 1);
> for i from 2 to E do U[i, 1] := P[i - 1, 1]; end do;
> return U;
> end proc:

>
>
> Erro0 := proc(E, L); local e, h, U, Norma ;
> description "erro da solucao";
> U := Solucao(E, L);
> h :=  $\frac{E}{L}$ ; Norma := 0;
> for e from 1 to E do

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> Norma := Norma + int( (U[e, 1]·phi[1](x - (e - 1)·h, h) + U[e + 1, 1]·phi[2](x - (e - 1)·h, h) - x·(1 - x) )^2, x=0..L);
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> end do;
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> return sqrt(Norma);
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> end proc;
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> evalf(Erro0(1, 1));
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0.1825741858

(1)

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> int( (U[e, 1]·phi[1](xi, h) + U[e + 1, 1]·phi[2](xi, h) - ((xi + (e - 1)·h)·(1 - (xi + (e - 1)·h))) )^2, xi=0..h) :
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> evalf(sqrt(int( (x·(1 - x))^2, x=0..1)) )
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0.1825741858

(2)

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> u := U[4, 1]·phi[1](x - 3/4, 1/4) + U[5, 1]·phi[2](x - 3/4, 1/4);
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$$u := U_{4,1} \left( \begin{cases} 4 - 4x & 0 \leq x - \frac{3}{4} \text{ and } x \leq 1 \\ 0 & \text{otherwise} \end{cases} \right) + U_{5,1} \left( \begin{cases} 4x - 3 & 0 \leq x - \frac{3}{4} \text{ and } x \leq 1 \\ 0 & \text{otherwise} \end{cases} \right)$$

(3)

$$\left( \begin{cases} 4x - 3 & 0 \leq x - \frac{3}{4} \text{ and } x \leq 1 \\ 0 & \text{otherwise} \end{cases} \right)$$

```
> plot([u], x=0..1)
```

